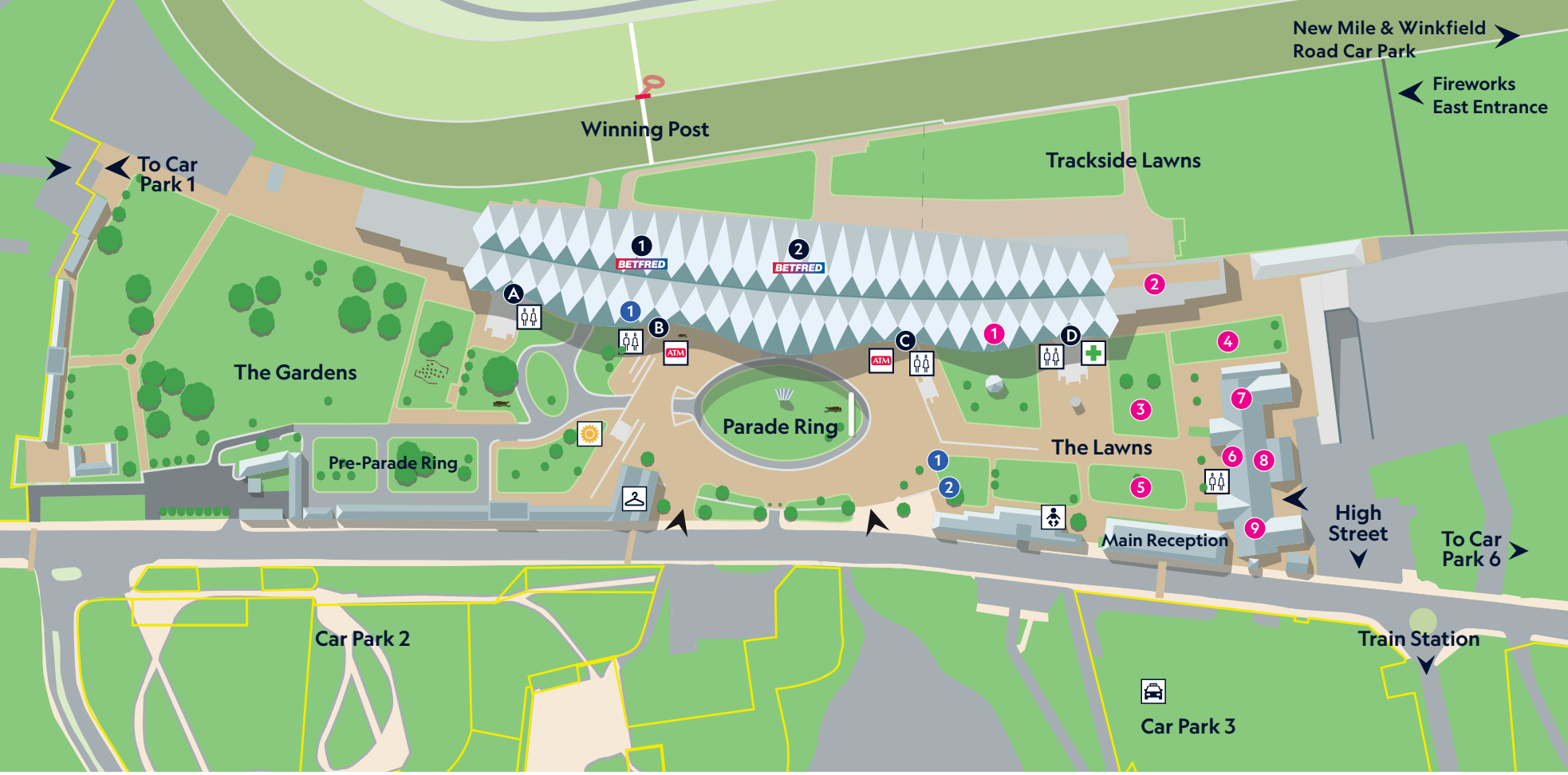


Key to symbols

- Entry Point
- Cash Machine
- Cloakroom & Left Luggage
- A B C D Grandstand Entrances
- First Aid Point
- Toilets & Baby Changing
- Parent & Baby Room
- Taxi Drop Off Point
- Sunflower Lawn
- 1 Ascot Shop
- 2 Ascot Racecourse Supports Sensory Room

BETFRED

- 1 Concourse Level
- 2 Level 4

King Edward VII Enclosure racegoers are invited to enjoy facilities on Level 4 of the Grandstand.

Activities

1. **Bandstand Kitchen**
   Scalextric, Roll a Ball Derby, Buzzwire and Pumpkin Decorating
2. Balloon Modellers, Trick or Treat
3. Star Flyer, Dodgems
4. Haunted Mansion
5. Tea Cups, Train Ride
6. Soft Play

Hubble Bubble House

7. Science Show - 12:00-12:30, 13:20-13:50, 15:10-15:40, 16:15-16:45, Reptile Display, Cinema (from 16:45)
8. Face Painting, Colts & Fillies' Halloween Crafts
9. Silent Disco (until 18:30)